PAIRING SCHEME

INSTRUCTIONS FOR PREPARATION OF PRACTICAL PAPER OF FASHION DESIGNING FOR CLASS-9

ESSENTIAL INSTRUCTIONS FOR PRACTICAL PAPER SETTERS

Max Marks: 35 **Time Duration: 2 Hrs.**

Attempt any two practicals from the following:	12
Note: Attempt any one of the following practical. **Q-1:** • 1 practical will be given from Unit No. 1 to Unit No. 3 (Practicals 1 to 9) OR • 1 practical will be given from Unit No. 4 and Unit No. 5 (Practicals 10 to 15)	
Q-2: • 1 practical will be given from Unit No. 6 and Unit No. 7 (Practicals 16 to 24) OR • 1 practical will be given from Unit No. 8 and Unit No. 9 (Practicals 25 to 31)	12
This section will consist of checking Practical Notebooks and conducting Viva Voce. The details are as follows:	
Practical Notebook	6
Viva Voce	5

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Practical Model Paper for
Fashion Designing Class-9

Maximum Marks: 35 **Time Allowed: 2 Hours**

Question No. 1 12

Note: Attempt any one of the following practical.

Draw any FIVE types of lines used in fashion patterns and shade any TWO basic geometric shapes (circle, square or triangle) showing light and dark tones.

OR

Draw a simple colour wheel clearly showing primary and secondary colours.

Question No. 2 12

Note: Attempt any one of the following practical.

Draw a basic female fashion figure showing correct proportion and design a simple casual dress on it. Apply suitable colours neatly.

OR

Draw and label any FOUR essential sewing tools used in fashion designing. Write one function of each tool.

Practical Notebook 6

Viva Voce 5

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LIST OF PRACTICALS
FASHION DESIGNING FOR CLASS-9

Unit 1: Introduction to Fashion Designing

1. Create a visual presentation board showcasing the cultural identity of each province in Pakistan.
2. Develop a presentation board comparing South Asian and Western fashion.

Unit 2: Elements of Design

3. Practise drawing straight, curved, diagonal, thick/thin, broken, zigzag, dotted, wavy and parallel line.
4. Sketch and shade basic geometric shapes (circle, square, triangle).
5. Sort geometric and organic shapes with respect to the reference image.
6. Re-Draw the textures through provided imagery
7. Mix primary colours to create secondary and tertiary colours, forming a basic colour wheel.

Unit 3: Principles of Design

8. Create collage using different lines and shapes
9. Identify fashion pattern (stripes, polka dots) and analyze how repetition creates rhythm in the garment.

Unit 4: Historical Aspects of Fashion Design

10. Make a timeline of the information found from Mehrgarh, Harappa and Mohenjo Daro to record the evolution of clothing and design in Pakistan
11. Create a picture board suggesting the journey of artifacts found from the site of Mehrgarh period.
12. Draw the different silhouettes of garments that were worn by the people of Indus Valley Civilization.
13. Try to copy the seals of the Indus Valley Civilization in modeling clay. Try to make the forms and experience the process.

Unit 5: Crafts of Pakistan

14. Paste different types of pictures of the crafts representing each province of Pakistan and record your research on them under the picture.
15. Sketch and shade basic embroidery types of Balochistan.

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Unit 6: Basic Drawing and Anatomy

16. Warm-up Sketching-Observational Drawing
17. Hand Control Practise – Line Quality Exercise
18. Practising Basic Shapes - Circle, Square, Rectangle, Triangle.
19. Shading Techniques - Creating Depth with Light and Shadow
20. Transforming 2D Shapes into 3D Forms

Unit 7: Fashion Drawing and Design Detail

21. Using a tracing paper, trace and draw ten croquis sketches.
22. Sketch 06 different necklines on an A4 sheet. Make sure each design is clear and well-defined. Label each neckline accordingly.
23. Illustrate 06 different collar styles on an A4 sheet, showcasing variations in shape and structure.
24. Draw 06 sleeve variations, experimenting with different shapes and styles.

Unit 8: Basics of Textiles

25. Experiment with dying cotton fabrics using natural dyes and note the results after each natural material used.
26. Identify and document basic characteristics including textures, weight and appearance of fabric swatches to develop a fabric sample book. Figure 8.1 shows an example.

Unit 9: Basics of Sewing

27. Recognize the Essential Sewing Tools.
28. Practise the Basic Hand Stitches.
29. To Identify and Label the Parts of a Sewing Machine.
30. To Study and Identify Grain Line on Fabric and write the characteristics of each grain line on a notebook.
31. Stitch a basic seam by applying steps using a sewing machine.

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